

Happy Traveller

Programming Your Way Around Town

Name: _____

The pupil can:	Requires additional support	Can work independently	Can teach others
Decompose problems into smaller parts			
Solve problems by developing a sequence			
Describe their decisions when creating a program			
Program using sequences and loops			
Test programs to determine whether they meet a specific need			
Identify and fix errors (test and debug)			
Apply computational thinking in order to solve a problem			
Recount an experience using relevant facts and descriptive details			

Additional comments:

