

Main Criteria: California Content Standards Secondary Criteria: Coding Express, StoryTales Subject: Technology Education Grade: K Correlation Options: Show Correlated

California Content Standards Technology Education Grade: K - Adopted: 2018

CONTENT STANDARD / DOMAIN / PART		Computing Systems
PERFORMANCE STANDARD / MODE		Hardware & Software
EXPECTATION / SUBSTRAND	K-2.CS.2.	Explain the functions of common hardware and software components of computing systems. (P7.2)
		<u>Coding Express</u> How Does it Work?
CONTENT STANDARD / DOMAIN / PART		Computing Systems
PERFORMANCE STANDARD / MODE		Troubleshooting
EXPECTATION / SUBSTRAND	K-2.CS.3.	Describe basic hardware and software problems using accurate terminology. (P6.2, P7.2)
		<u>Coding Express</u> How Does it Work?
CONTENT STANDARD / DOMAIN / PART		Algorithms & Programming
PERFORMANCE STANDARD / MODE		Algorithms
EXPECTATION / SUBSTRAND	K-2.AP.10.	Model daily processes by creating and following algorithms to complete tasks. (P3.2, P4.4)
		<u>Coding Express</u> Are You Sleeping? Trip to the Zoo
CONTENT STANDARD / DOMAIN / PART		Algorithms & Programming
PERFORMANCE STANDARD / MODE		Control
EXPECTATION / SUBSTRAND	K-2.AP.12.	Create programs with sequences of commands and simple loops, to express ideas or address a problem. (P5.2)
		<u>Coding Express</u> Animal Concert Are You Sleeping? Journey- Troubles on the Road Memory Game
		O-Shaped Track: Looping Story Maps The Never Ending Story
		Train Sound Trip to the Zoo Up Down Around Again Y-Shaped Track
CONTENT STANDARD / DOMAIN / PART		Algorithms & Programming
PERFORMANCE STANDARD / MODE		Program Development

EXPECTATION / SUBSTRAND	K-2.AP.14.	Develop plans that describe a program's sequence of events, goals, and expected outcomes. (P5.1, P7.2) <u>Coding Express</u> First Trip Story Maps Up Down Around Again <u>StoryTales</u> The Princess and the Pea The Three Billy Goats Gruff
EXPECTATION / SUBSTRAND	K-2.AP.16.	Debug errors in an algorithm or program that includes sequences and simple loops. (P6.2) <u>Coding Express</u> Are You Sleeping? Journey- Troubles on the Road The Never Ending Story
EXPECTATION / SUBSTRAND	K-2.AP.17.	Describe the steps taken and choices made during the iterative process of program development. (P7.2) <u>Coding Express</u> Animal Concert Are You Sleeping? Journey- Troubles on the Road Memory Game O-Shaped Track: Looping Story Maps The Never Ending Story Train Sound Trip to the Zoo Up Down Around Again Y-Shaped Track