# WeDo 2.0 in the Curriculum

The Computing Curriculum for Key Stages 1 to 4 in England has a much stronger emphasis on programming and coding than ever before.

The LEGO® Education WeDo 2.0 solution combines LEGO® bricks with the expectations of the National Curriculum Science and Computing programmes of study. All of the WeDo 2.0 projects are designed to develop pupils' computational thinking skills.





### Computational Thinking in the Curriculum

This material is aimed Key Stage 2 but can be adapted for any primary school year group.

The National Curriculum in England Computing Programme of Study aims to ensure that all pupils:

- can understand and apply the fundamental principles and concepts of cor science, including abstraction, logic, algorithms and data representation.
- can analyse problems in computational terms and have repeated practical experience of writing computer programs in order to solve such problems.
- can evaluate and apply information technology, including new or unfamiliar technologies, analytically to solve problems.
- are responsible, competent, confident, and creative users of information an communication technology.

To reach those goals, LEGO Education have developed further Projects with direct to the requirements of the Computing Curriculum at Key Stage 2.

Using these materials, pupils will develop their skills and an understanding of these requirements.

Pupils should be taught to:

- design, write, and debug programs that accomplish specific goals, includin controlling or simulating physical systems; solve problems by decomposing into smaller parts.
- use sequence, selection and repetition in programs; work with variables an various forms of input and output.
- use logical reasoning to explain how some simple algorithms work and to a and correct errors in algorithms and problems.
- use search technologies effectively, appreciate how results are selected an ranked and be discerning in evaluating digital content.

bol	<ul> <li>select, use, and combine a variety of software (including Internet s range of digital devices to design and create a range of programs content that accomplish given goals, including collecting, analysin and presenting data and information.</li> </ul>
mputer	<ul> <li>use technology safely, respectfully and responsibly; recognise acc unacceptable behaviour; identify a range of ways to report concer content and contact.</li> </ul>
ſ	<ul> <li>understand computer networks including the Internet; how they camultiple services, such as the World Wide Web; and the opportunit</li> </ul>
nd	for communication and collaboration.
ct links	
of	
ng g them	
nd	
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nd	

services) on a s, systems and ng, evaluating

ceptable/ rns about

an provide ities they offer





### Visual Overview of the Guided Projects

#### 1. Moon Base

This project is about designing a solution in which a robot would be able to assemble a base on the moon.

#### 2. Grabbing Objects

This project is about designing a solution for a prosthetic arm that is able to move small objects around.

#### 3. Send Messages

This project is about designing a solution for exchanging information using a system of signals that are organised in patterns.

#### 4. Volcano Alert

This project is about designing a device for improving the monitoring of volcanic activity in order to guide scientific exploration.



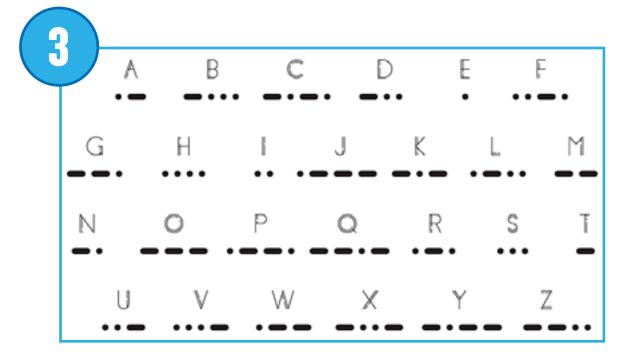


















### Visual Overview of the Open Projects

#### 5. Inspection

This project is about designing a solution in which a robot is able to inspect narrow spaces, guiding its motion with sensors.

#### 6. Emotional Design

This project is about designing a solution in which a robot can display positive emotions when it is interacting with people.

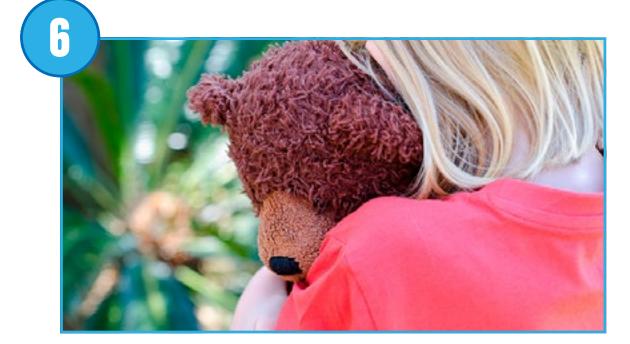
#### 7. City Safety

This project is about designing a solution to improve safety in a city.

#### 8. Animal Senses

This project is about modelling how animals use their senses to interact with their environment.













### Potential Flow to Develop Computational Thinking Skills

You can organise the projects as you wish. Each project highlights opportunities for developing computational thinking skills and it is it up to you to focus on the ones that are most relevant to you and your pupils. Here is one suggested sequence, which is based on an increasing level of complexity in the programming concepts covered:

### **Getting Started**

Use two lessons of 45 minutes each to introduce your pupils to WeDo 2.0. Lesson 1, Milo, the Science Rover Lesson 2, combine Milo's Motion Sensor, Milo's Tilt Sensor and Collaborating

#### **Guided Projects**

Use two lessons of 45 minutes each, during which your pupils will program a sequence of actions. Lesson 3, Moon Base (Explore and Create phases) Lesson 4, Moon Base (Test and Share phases)

Use two lessons of 45 minutes each, during which your pupils will use sensors (inputs).

Lesson 5, Grabbing Objects (Explore and Create phases)

Lesson 6, Grabbing Objects (Test and Share phases)

Use two lessons of 45 minutes each, during which your pupils will use sensors (inputs), loops and parallel programming. Lesson 7, Send Messages (Explore and Create phase)

Lesson 8, Send Messages (Test and Share phase)

Use two lessons of 45 minutes each to introduce your pupils to conditions and how to integrate all of the other programming principles. Lesson 9, Volcano Alert (Explore and Create phases)

Lesson 10, Volcano Alert (Test and Share phases)

#### **Open Projects**

Use two or three lessons of 45 minutes each to make you own project that is based on one of the suggested Open Projects. This project should integrate all of the programming principles, as well as the computational thinking skills that were developed during the Guided Projects.





## Potential Flow to Develop Computational Thinking Skills

### **Getting Started**

Introduce your pupils to WeDo 2.0.











45 minutes

### **Guided Project - Moon Base**

Pupils will program sequences of actions.



Using a condensed lesson flow 2 x 45 minutes

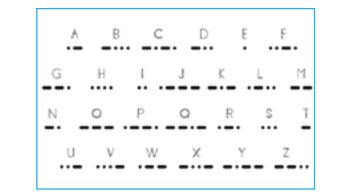
### **Guided Project - Grabbing Objects**

Pupils will use sensors (inputs).



- Using a condensed lesson flow
- 2 x 45 minutes





**Guided Project - Send Messages** Pupils will use sensors (inputs), loops and parallel programming.

Using a condensed lesson flow 2 x 45 minutes



Pupils will be introduced to conditions and to other programming principles.



Using a condensed lesson flow 2 x 45 minutes



### **Open Projects**















## (Science<sup>\*</sup>) Curriculum Overview of Guided Projects, Organised by Year Group

	Lower KS 2 - Working Scientifically	Year 3	Year 4	Upper KS 2 - Working Scientifically	Year 5	Year 6
17. Moon Base	LKS2.WS.s1 LKS2.WS.s2 LKS2.WS.s6			UKS2.WS.s1 UKS2.WS.s4 UKS2.WS.s5 UKS2.WS.s6	5.ES.s1 5.ES.s2 5.ES.s3 5F.s3	
18. Grabbing Objects	LKS2.WS.s1 LKS2.WS.s2 LKS2.WS.s5 LKS2.WS.s6	3.FM.s2		UKS2.WS.s1 UKS2.WS.s4 UKS2.WS.s5	5.F.s3	
19. Send Messages	LKS2.WS.s1 LKS2.WS.s2			UKS2.WS.s1 UKS2.WS.s4		
20. Volcano Alert	LKS2.WS.s1 LKS2.WS.s2 LKS2.WS.s4		K-2-ETS1-3. 3-5-ETS1-1. 3-5-ETS1-2. 3-5-ETS1-3.	UKS2.WS.s1 UKS2.WS.s5		

\*NB: Design & Technology and other relevant curriculum requirements are referenced in the Teacher's Notes for each project.







## (Science<sup>\*</sup>) Curriculum Overview of Guided Projects, Organised by Year Group

	Lower KS 2 - Working Scientifically	Year 3	Year 4	Upper KS 2 - Working Scientifically	Year 5	
21. Inspection	LKS2.WS.s1 LKS2.WS.s2 LKS2.WS.s4 LKS2.WS.s6 LKS2.WS.s7			UKS2.WS.s1 UKS2.WS.s4 UKS2.WS.s5		
22. Emotional Design	LKS2.WS.s1 LKS2.WS.s2 LKS2.WS.s4 LKS2.WS.s6 LKS2.WS.s7			UKS2.WS.s1 UKS2.WS.s4 UKS2.WS.s5		
23. City Safety	LKS2.WS.s1 LKS2.WS.s2 LKS2.WS.s4 LKS2.WS.s6 LKS2.WS.s7			UKS2.WS.s1 UKS2.WS.s4 UKS2.WS.s5		
24. Animal Senses	LKS2.WS.s1 LKS2.WS.s2 LKS2.WS.s4 LKS2.WS.s6 LKS2.WS.s7		4.LTH.s3	UKS2.WS.s1 UKS2.WS.s4 UKS2.WS.s5		

\*NB: Design & Technology and other relevant curriculum requirements are referenced in the Teacher's Notes for each project.









### Working Scientifically Lower Key Stage 2 (LKS2.WS)

During years 3 and 4, pupils should be taught to use the following practical s				
	Code			
	LKS2.WS.s1	Asking relevant questions and use		
	LKS2.WS.s2	Setting up simple practical enquir		
Statutory Requirements (S)	LKS2.WS.s3	Making systematic and careful ob range of equipment, including the		
	LKS2.WS.s4	Gathering, recording, classifying a		
	LKS2.WS.s5	Recording findings using simple s		
	LKS2.WS.s6	Reporting on findings from enquirie		
	LKS2.WS.s7	Using results to draw simple conc		
	LKS2.WS.s8	Identifying differences, similarities		
	LKS2.WS.s9	Using straightforward scientific evi		

scientific methods, processes and skills through the teaching of the programme of study content:

e different types of scientific enquiries to answer them

ries, and comparative and fair tests

bservations and where appropriate, take accurate measurements using standard units and a ermometers and data loggers

and presenting data in a variety of ways to help in answering questions

scientific language, drawings, labelled diagrams, keys, bar charts and tables

ies, including oral and written explanations, displays or presentations of results and conclusions

clusions, make predictions for new values, suggest improvements and raise further questions

s or changes that are related to simple scientific ideas and processes

vidence to answer questions or to support their findings









	Code	National Curriculum Statement Pupils should be taught to:
S	3.P.s1	Identify and describe the function
	3.P.s2	Explore the requirements of plants from plant to plant
	3.P.s3	Investigate the way in which water
	3.P.s4	Explore the part that flowers play i
NS	3.P.ns1	Pupils should be introduced to the They should explore questions the flowers for reproduction.
	3.P.ns2	Pupils might work scientifically by: the amount of fertiliser; discoverin time; looking for patterns in the st
	3.P.ns3	They might observe how water is to observing how water travels up the

		Year 3 Anir
	Code	National Curriculum Statement Pupils should be taught to:
S	3.A.s1	Identify that animals, including hur they get nutrition from what they e
		Identify that humans and some oth
NS	3.A.ns1	Pupils should continue to learn ab associated with the skeleton and r
	3.A.ns2	Pupils might work scientifically by: their movement; exploring ideas a the diets of different animals (inclu research different food groups and

### Year 3 Plants (3.P)

ns of different parts of flowering plants: roots, stem/trunk, leaves and flowers

ts for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary

r is transported within plants

in the life cycle of flowering plants, including pollination, seed formation and seed dispersal

ne relationship between structure and function: the idea that every part has a job to do. at focus on the role of the roots and stem in nutrition and support, leaves for nutrition and

r: comparing the effect of different factors on plant growth, for example, the amount of light, ng how seeds are formed by observing the different stages of plant life cycles over a period of tructure of fruits that relate to how the seeds are dispersed.

transported in plants, for example, by putting cut, white carnations into coloured water and ne stem to the flowers.

#### mals, including Humans (3.A)

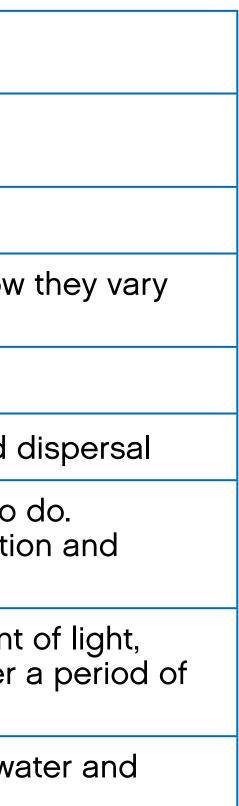
imans, need the right types and amount of nutrition and that they cannot make their own food; eat

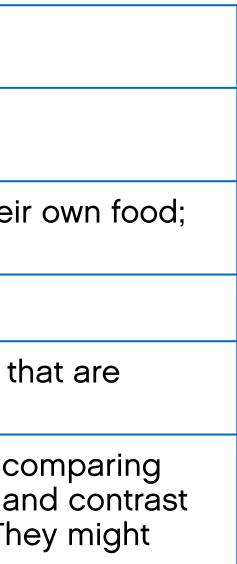
ther animals have skeletons and muscles for support, protection and movement

bout the importance of nutrition and should be introduced to the main body parts that are muscles, finding out how the different parts of the body have special functions.

: identifying and grouping animals with and without skeletons and observing and comparing about what would happen if humans did not have skeletons. They might compare and contrast uding their pets) and decide ways of grouping them according to what they eat. They might Ind how they keep us healthy, and design meals based on what they find out.











	Code	National Curriculum Statement Pupils should be taught to:
S	3.R.s1	Compare and group together diffe
	3.R.s2	Describe in simple terms how foss
	3.R.s3	Recognise that soils are made fro
NS	3.R.ns1	Linked with work in geography, pu
	3.R.ns2	Pupils might work scientifically by: why they might have changed over to whether they have grains or cry kinds of living things whose fossils different soils and identify similarit together or what changes occur w

	Code	National Curriculum Statement Pupils should be taught to:
S	3.L.s1	Recognise that they need light in a
	3.L.s2	Notice that light is reflected from s
	3.L.s3	Recognise that light from the sun
	3.L.s4	Recognise that shadows are forme
	3.L.s5	Find patterns in the way that shad
NS	3.L.ns1	Pupils should explore what happe to help them to answer questions from bright lights. They should loo shadows to change.
	3.L.ns2	Pupils might work scientifically by between the light source and the

### Year 3 Rocks (3.R)

erent kinds of rocks on the basis of their appearance and simple physical properties

ssils are formed when things that have lived are trapped within rock

om rocks and organic matter

upils should explore different kinds of rocks and soils, including those in the local

r: observing rocks, including those used in buildings and gravestones, and explori er time; using a hand lens or microscope to help them to identify and classify rock ystals, and whether they have fossils in them. Pupils might research and discuss th is are found in sedimentary rock and explore how fossils are formed. Pupils could ities and differences between them and investigate what happens when rocks are when they are in water. They can raise and answer questions about the way soils a

#### Year 3 Light (3.L)

order to see things and that dark is the absence of light

surfaces

can be dangerous and that there are ways to protect their eyes

ned when the light from a light source is blocked by an opaque object

dows change in size

ens when light reflects off a mirror or other reflective surfaces, including playing mi about the behaviour of light. They should think about why it is important to protec ok for and measure shadows, and find out how they are formed and what might ca

looking for patterns in what happens to shadows when the light source moves or object changes.



environment.
ng how and ks according he different explore rubbed are formed.
irror games ot their eyes ause the
the distance





		Year 3 F
	Code	National Curriculum Statement Pupils should be taught to:
	3.FM.s1	Compare how things move on diff
	3.FM.s2	Notice that some forces need cor
	3.FM.s3	Observe how magnets attract or r
S	3.FM.s4	Compare and group together a va some magnetic materials
	3.FM.s5	Describe magnets as having two
	3.FM.s6	Predict whether two magnets will
NS	3.FM.ns1	Pupils should observe that magne (for example, opening a door, pust example, bar, ring, button and hor
	3.FM.ns2	Pupils might work scientifically by tests to find out how far things mo exploring the strengths of differen magnetic and those that are not; I affect this, for example, the streng useful in everyday items and sugg

#### Forces and Magnets (3.FM)

#### fferent surfaces

ntact between two objects, but magnetic forces can act at a distance

repel each other and attract some materials and not others

variety of everyday materials on the basis of whether they are attracted to a magne

#### poles

attract or repel each other, depending on which poles are facing

etic forces can act without direct contact, unlike most forces, where direct contact shing a swing). They should explore the behaviour and everyday uses of different n rseshoe).

y: comparing how different things move and grouping them; raising questions and love on different surfaces and gathering and recording data to find answers their q nt magnets and finding a fair way to compare them; sorting materials into those that looking for patterns in the way that magnets behave in relation to each other and gth of the magnet or which pole faces another; identifying how these properties m gesting creative uses for different magnets.



et, and identify
is necessary magnets (for
carrying out juestions; at are what might
ake magnets





		Year 4 Living 1
	Code	National Curriculum Statement Pupils should be taught to:
	4.LTH.s1	Recognise that living things can b
S	4.LTH.s2	Explore and use classification key
	4.LTH.s3	Recognise that environments can
NS	4.LTH.ns1	Pupils should use the local enviror study plants and animals in their h possible ways of grouping a wide could begin to put vertebrate anin slugs, worms, spiders and insects
	4.LTH.ns2	Pupils should explore examples of of nature reserves, ecologically pla or deforestation.
	4.LTH.ns3	Pupils might work scientifically by: making a guide to local living thing have found out about other anima

#### Year 4 Animals, including Humans (4.A)

	Code	National Curriculum Statement Pupils should be taught to:
S	4.A.s1	Describe the simple functions of t
	4.A.s2	Identify the different types of teeth
	4.A.s3	Construct and interpret a variety o
NS	4.A.ns1	Pupils should be introduced to the oesophagus, stomach, and small a
	4.A.ns2	Pupils might work scientifically by: finding out what damages teeth ar and compare them with models or

### Things and Their Habitats (4.LTH)

be grouped in a variety of ways

ys to help group, identify and name a variety of living things in their local and wider environment

change and that this can sometimes pose dangers to living things

onment throughout the year to raise and answer questions that help them to identify and habitats. They should identify how habitats change throughout the year. Pupils should explore selection of living things that include animals, flowering plants and non-flowering plants. Pupils mals such as fish, amphibians, reptiles, birds and mammals; and invertebrates such as snails, into groups.

of human impact (both positive and negative) on environments, for example, the positive effects lanned parks, or garden ponds, and the negative effects of population and development, litter

: using and making simple guides or keys to explore and identify local plants and animals; ngs; raising and answering questions based on their observations of animals and what they als that they have researched.

the basic parts of the digestive system in humans

th in humans and their simple functions

of food chains, identifying producers, predators and prey

e main body parts associated with the digestive system, for example, mouth, tongue, teeth, and large intestine, and explore questions that help them to understand their special functions.

: comparing the teeth of carnivores and herbivores and suggesting reasons for differences; and how to look after them. They might draw and discuss their ideas about the digestive system or images.







		Year 4
	Code	National Curriculum Statement Pupils should be taught to:
S	4.SM.s1	Compare and group materials tog
	4.SM.s2	Observe that some materials char this happens in degrees Celsius (
	4.SM.s3	Identify the part played by evapor temperature
NS	4.SM.ns1	Pupils should explore a variety of shape; liquids form a pool not a pand and a gas and should note the ch
	4.SM.ns2	Pupils might work scientifically by: on substances such as chocolate, cream for a party). They could rest oxygen condenses into a liquid. The playground or washing on a line, a

### 4 States of Matter (4.SM)

gether, according to whether they are solids, liquids or gases

inge state when they are heated or cooled, and measure or research the temperature at which (°C)

pration and condensation in the water cycle and associate the rate of evaporation with

everyday materials and develop simple descriptions of the states of matter (solids hold their oile; gases escape from an unsealed container). Pupils should observe water as a solid, a liquid, nanges to water when it is heated or cooled.

: grouping and classifying a variety of different materials; exploring the effect of temperature , butter and cream (for example, to make food such as chocolate crispy cakes and icesearch the temperature at which materials change state, for example, when iron melts or when They might observe and record evaporation over a period of time, for example, a puddle in the and investigate the effect of temperature on washing drying or snowmen melting.







	Code	National Curriculum Statement Pupils should be taught to:
	4.S.s1	Identify how sounds are made, as
	4.S.s2	Recognise that vibrations from so
S	4.S.s3	Find patterns between the pitch o
	4.S.s4	Find patterns between the volume
	4.S.s5	Recognise that sounds get fainter
NS	4.S.ns1	Pupils should explore and identify around the world; and find out how
	4.S.ns2	Pupils might work scientifically by of different sizes or elastic bands investigate which provides the be they have found out about pitch a

	Ye
Code	National Curriculum Statement Pupils should be taught to:
4.E.s1	Identify common appliances that i
4.E.s2	Construct a simple series electrica
4.E.s3	Identify whether or not a lamp will with a battery
4.E.s4	Recognise that a switch opens an
4.E.s5	Recognise some common conduc
4.E.ns1	Pupils should construct simple ser including switches, and use their on not necessarily using conventiona
4.E.ns2	Pupils might work scientifically by: tend to be conductors of electricit
	4.E.s1 4.E.s2 4.E.s3 4.E.s4 4.E.s5 4.E.ns1

### Year 4 Sound (4.S)

ssociating some of them with something vibrating

of a sound and the features of the object that produced it

er as the distance from the sound source increases

ounds travel through a medium to the ear e of a sound and the strength of the vibrations that produced it y the way sound is made through vibration in a range of different musical instruments from w the pitch and volume of sounds can be changed in a variety of ways. y: finding patterns in the sounds that are made by different objects such as saucepan lids of different thicknesses. They might make earmuffs from a variety of different materials to

est insulation against sound. They could make and play their own instruments by using what and volume.

#### ear 4 Electricity (4.E)

run on electricity

al circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers

I light in a simple series circuit, based on whether or not the lamp is part of a complete loop

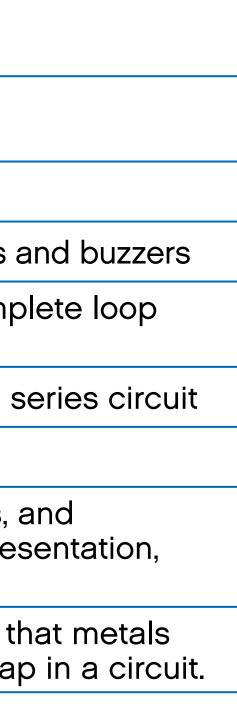
nd closes a circuit and associate this with whether or not a lamp lights in a simple series circuit

ctors and insulators, and associate metals with being good conductors

eries circuits, trying different components, for example, bulbs, buzzers, and motors, and circuits to create simple devices. Pupils should draw the circuit as a pictorial representation, al circuit symbols at this stage.

: observing patterns, for example, that bulbs get brighter if more cells are added, that metals ity, and that some materials can and some cannot be used to connect across a gap in a circuit.









### Working Scientifically Upper Key Stage 2 (UKS2.WS)

During years 5 and 6, pupils should be taught to use the following practical scientific methods, processes, and skills through the teaching of the programme of study content:

Code	National Curriculum Statement
UKS2.WS.s1	Planning different types of scientif necessary
UKS2.WS.s2	Taking measurements, using a ran when appropriate
UKS2.WS.s3	Recording data and results of incr graphs, and bar and line graphs
UKS2.WS.s4	Using test results to make predicti
UKS2.WS.s5	Reporting and presenting findings trust in results, in oral and written f
UKS2.WS.s6	Identifying scientific evidence that
	UKS2.WS.s1 UKS2.WS.s2 UKS2.WS.s3 UKS2.WS.s4 UKS2.WS.s5

ific enquiries to answer questions, including recognising and controlling variables where

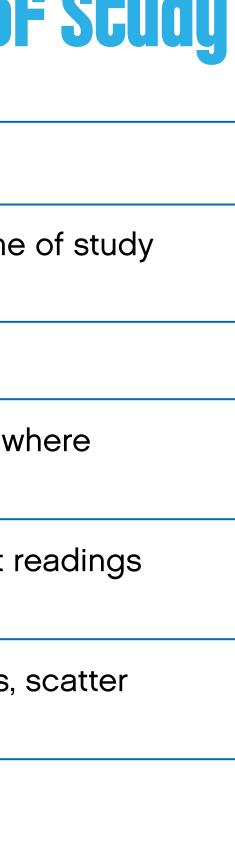
nge of scientific equipment, with increasing accuracy and precision, taking repeat readings

reasing complexity using scientific diagrams and labels, classification keys, tables, scatter

tions to set up further comparative and fair tests

is from enquiries, including conclusions, causal relationships and explanations of and degree of forms such as displays and other presentations

at has been used to support or refute ideas or arguments







Year 5 Living		
	Code	National Curriculum Statement Pupils should be taught to:
	5.LTH.s1	Describe the differences in the life
S	5.LTH.s2	Describe the life process of reproc
NS	5.LTH.ns1	Pupils should study and raise ques in a variety of living things, for exan They should find out about the wor
	5.LTH.ns2	Pupils should find out about different reproduction in animals.
	5.LTH.ns3	Pupils might work scientifically by: with other plants and animals arou questions and suggesting reasons the parent plant, for example, seed period of time (for example, by har

		Year 5 Anir
	Code	National Curriculum Statement Pupils should be taught to:
S	5.A.s1	Describe the changes as humans o
NS	5.A.ns1	Pupils should draw a timeline to inc experienced in puberty.
	5.A.ns2	Pupils could work scientifically by r out and recording the length and n

### Things and Their Habitats (5.LTH)

e cycles of a mammal, an amphibian, an insect and a bird

duction in some plants and animals

stions about their local environment throughout the year. They should observe life cycle changes mple, plants in a vegetable garden or flower border, and animals in the local environment. ork of naturalists and animal behaviourists, for example, David Attenborough and Jane Goodall.

rent types of reproduction, including sexual and asexual reproduction in plants, and sexual

: observing and comparing the life cycles of plants and animals in their local environment und the world (in rainforests, oceans, desert areas and in prehistoric times), asking pertinent is for similarities and differences. They might try to grow new plants from different parts of eds, stem and root cuttings, tubers or bulbs. They might observe changes in an animal over a atching and rearing chicks), comparing how different animals reproduce and grow.

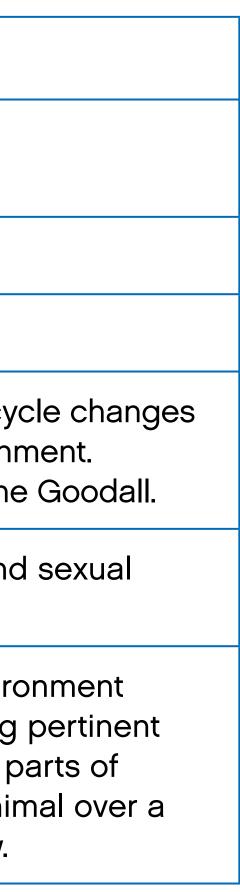
#### imals, including Humans (4.A)

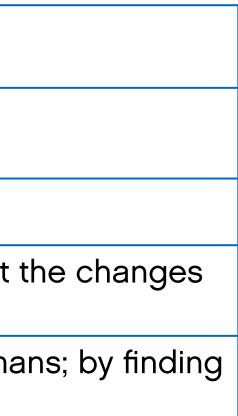
develop to old age

dicate stages in the growth and development of humans. They should learn about the changes

researching the gestation periods of other animals and comparing them with humans; by finding mass of a baby as it grows.











		Year 5 Properties
	Code	National Curriculum Statement Pupils should be taught to:
	5.PCM.s1	Compare and group together ever transparency, conductivity (electric
	5.PCM.s2	Know that some materials will diss
S	5.PCM.s3	Use knowledge of solids, liquids a evaporating
	5.PCM.s4	Give reasons, based on evidence wood and plastic
	5.PCM.s5	Demonstate that dissolving, mixing
	5.PCM.s6	Explain that some changes result including changes associated with
NS	5.PCM.ns1	Pupils should build a more system of materials, including relating the explore reversible changes, includ dissolving are different processes. other reactions, for example, vineg for example, Spencer Silver, who in
	5.PCM.ns2	Pupils might work scientifically by: effective for making a warm jacket compare materials in order to mak example, when burning different m have an impact on our lives, for ex and super-thin materials.

### s and Changes of Materials (5.PCM)

eryday materials on the basis of their properties, including their hardness, solubility, ical and thermal) and response to magnets

solve in liquid to form a solution, and describe how to recover a substance from a solution

and gases to decide how mixtures might be separated, including through filtering, sieving and

from comparative and fair tests, for the particular uses of everyday materials, including metals,

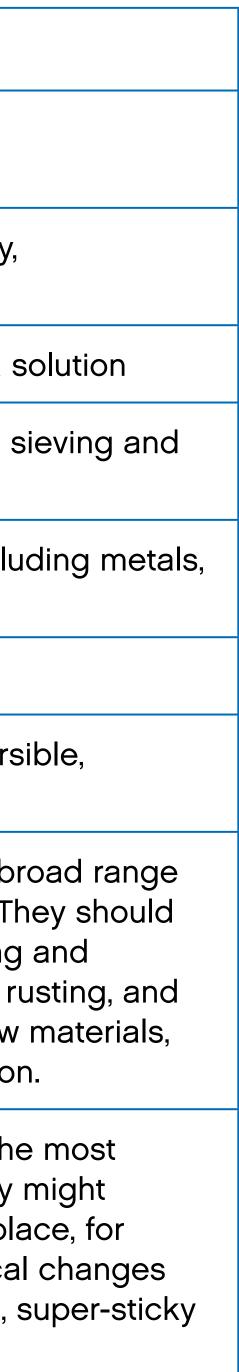
g and changes of state are reversible changes

in the formation of new materials, and that this kind of change is not usually reversible, th burning and the action of acid on bicarbonate of soda

natic understanding of materials by exploring and comparing the properties of a broad range ese to what they learnt about magnetism in year 3 and about electricity in year 4. They should ding, evaporating, filtering, sieving, melting, and dissolving, recognising that melting and s. Pupils should explore changes that are difficult to reverse, for example, burning, rusting, and gar with bicarbonate of soda. They should find out about how chemists create new materials, invented the glue for sticky notes or Ruth Benerito, who invented wrinkle-free cotton.

r: carrying out tests to answer questions, for example, 'Which materials would be the most et, for wrapping ice cream to stop it melting, or for making blackout curtains?' They might ike a switch in a circuit. They could observe and compare the changes that take place, for materials or baking bread or cakes. They might research and discuss how chemical changes xample, cooking, and discuss the creative use of new materials such as polymers, super-sticky









		Year 5
	Code	National Curriculum Statement Pupils should be taught to:
	5.ES.s1	Describe the movement of the Ear
	5.ES.s2	Describe the movement of the mo
S	5.ES.s3	Describe the sun, Earth, and moor
	5.ES.s4	Use the idea of the Earth's rotation
NS	5.ES.ns1	Pupils should be introduced to a r that the sun is a star at the centre Uranus and Neptune (Pluto was re that orbits a planet (Earth has one
	5.ES.ns2	Pupils should learn how ideas abo system gave way to the heliocentr
	5.ES.ns3	Pupils might work scientifically by: communication; creating simple m midday and the start and end of t have been used as astronomical o

### 5 Earth and Space (5.ES)

orth and other planets relative to the sun in the solar system

oon relative to the Earth

on as approximately spherical bodies

on to explain day and night and the apparent movement of the sun across the sky

model of the sun and Earth that enables them to explain day and night. Pupils should learn e of our solar system and that it has eight planets: Mercury, Venus, Earth, Mars, Jupiter, Saturn, eclassified as a 'dwarf planet' in 2006). They should understand that a moon is a celestial body e moon; Jupiter has four large moons and numerous smaller ones).

out the solar system have developed, understanding how the geocentric model of the solar tric model by considering the work of scientists such as Ptolemy, Alhazen and Copernicus.

r: comparing the time of day at different places on the Earth through Internet links and direct models of the solar system; constructing simple shadow clocks and sundials, calibrated to show the school day; finding out why some people think that structures such as Stonehenge might clocks.







	Code	National Curriculum Statement Pupils should be taught to:
	5.F.s1	Explain that unsupported objects fa
S	5.F.s2	Identify the effects of air resistanc
	5.F.s3	Recognise that some mechanisms
NS	5.F.ns1	Pupils should explore falling object resistance by observing how differ make things begin to move, accelen- it slows or stops moving objects, for effects of levers, pulleys and simp Isaac Newton helped to develop the
	5.F.ns2	Pupils might work scientifically by: parachutes and carrying out fair te by making and testing boats of dif springs and explore their effects.

### Year 5 Forces (5.F)

all towards the Earth because of the force of gravity acting between the Earth and the falling object

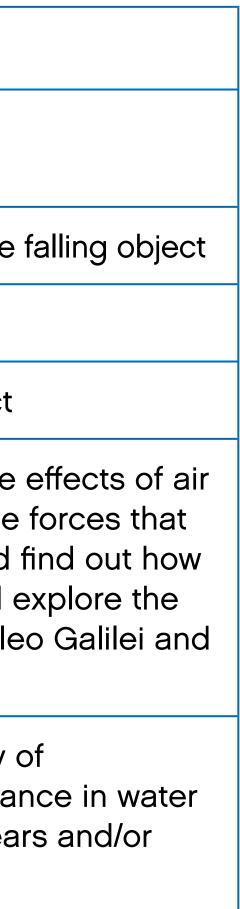
ce, water resistance and friction, that act between moving surfaces

is, including levers, pulleys and gears allow a smaller force to have a greater effect

cts and raise questions about the effects of air resistance. They should explore the effects of air erent objects such as parachutes and sycamore seeds fall. They should experience forces that lerate or slow down. Pupils should explore the effects of friction on movement and find out how for example, by observing the effects of a brake on a bicycle wheel. Pupils should explore the ble machines on movement. Pupils might find out how scientists, for example, Galileo Galilei and the theory of gravitation.

: exploring falling paper cones or cupcake cases, designing and making a variety of ests to determine which designs are the most effective. They might explore resistance in water ifferent shapes. They might design and make products that use levers, pulleys, gears and/or









		Year 6 Living 1
	Code	National Curriculum Statement Pupils should be taught to:
S	6.LTH.s1	Identify and describe the function
	6.LTH.s2	Explore the requirements of plants from plant to plant
NS	6.LTH.ns1	Pupils should build on their learnin They should be introduced to the Through direct observations where spiders, snails, worms) and verteb things are placed in one group an
	6.LTH.ns2	Pupils might find out about the sig
	6.LTH.ns3	Pupils might work scientifically by: environment. They could research belong in the classification system

		Year 6 Anir
	Code	National Curriculum Statement Pupils should be taught to:
	6.A.s1	Identify and name the main parts o
S	6.A.s2	Recognise the impact of diet, exer
	6.A.s3	Describe the ways in which nutrier
NS	6.A.ns1	Pupils should build on their learnin digestive system) to explore and a function.
	6.A.ns2	Pupils should learn how to keep the other substances can be harmful
	6.A.ns3	Pupils might work scientifically by: exercise, drugs, lifestyle and healt

### Things and Their Habitats (6.LTH)

ns of different parts of flowering plants: roots, stem/trunk, leaves and flowers

ts for life and growth (air, light, water, nutrients from soil and room to grow) and how they vary

ng about grouping living things in year 4, by looking at the classification system in more detail. idea that broad groupings, such as micro-organisms, plants and animals can be subdivided. re possible, they should classify animals into commonly found invertebrates (such as insects, brates (fish, amphibians, reptiles, birds and mammals). They should discuss reasons why living nd not another.

gnificance of the work of scientists such as Carl Linnaeus, a pioneer of classification.

r: using classification systems and keys to identify some animals and plants in the immediate h unfamiliar animals and plants from a broad range of other habitats and decide where they **M**.

#### mals, including Humans (6.A)

of the human circulatory system, and describe the functions of the heart, blood vessels and blood

ercise, drugs and lifestyle on the way their bodies function

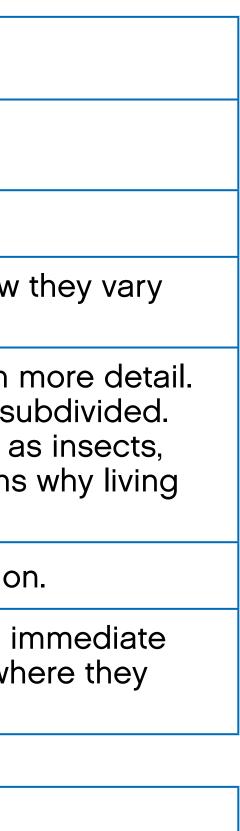
ents and water are transported within animals, including humans

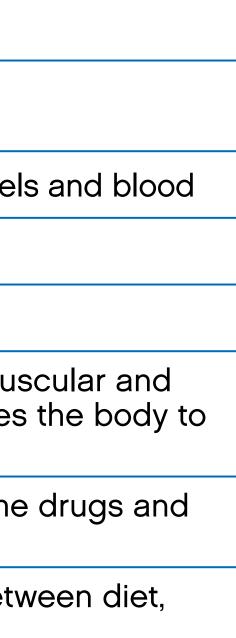
ng from years 3 and 4 about the main body parts and internal organs (skeletal, muscular and answer questions that help them to understand how the circulatory system enables the body to

heir bodies healthy and how their bodies might be damaged – including how some drugs and to the human body.

r: exploring the work of scientists and scientific research about the relationship between diet, th.











		Year 6 Evo	
	Code	National Curriculum Statement Pupils should be taught to:	
S	6.El.s1	Recognise that living things have Earth millions of years ago	
	6.EI.s2	Recognise that living things produ	
	6.EI.s3	Identify how animals and plants an	
NS	6.El.ns1	Building on what they learned ab on earth have changed over time offspring, for instance by conside with poodles. They should also a particular environments, for exam the arctic fox. Pupils might find o Alfred Wallace developed their ic	
	6.El.ns2	Pupils might work scientifically by: environment; comparing how som and camels. They might analyse th than four, having a long or a short flowers.	

#### olution and Inheritance (6.El)

changed over time and that fossils provide information about living things that inhabited the

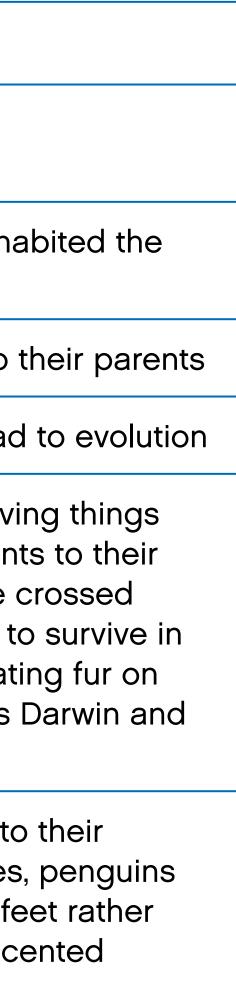
uce offspring of the same kind, but normally offspring vary and are not identical to their parents

ire adapted to suit their environment in different ways and that adaptation may lead to evolution

out fossils in the topic on rocks in year 3, pupils should find out more about how living things . They should be introduced to the idea that characteristics are passed from parents to their ering different breeds of dogs, and what happens when, for example, labradors are crossed ppreciate that variation in offspring over time can make animals more or less able to survive in ple, by exploring how giraffes' necks became longer, or the development of insulating fur on ut about the work of palaeontologists such as Mary Anning and about how Charles Darwin and leas on evolution.

: observing and raising questions about local animals and how they are adapted to their ne living things are adapted to survive in extreme conditions, for example, cactuses, penguins the advantages and disadvantages of specific adaptations, such as being on two feet rather t beak, having gills or lungs, tendrils on climbing plants, or brightly coloured and scented









	Code	National Curriculum Statement Pupils should be taught to:			
S	6.L.s1	Recognise that light appears to tra			
	6.L.s2	Use the idea that light travels in st			
	6.L.s3	Explain that we see things becaus eyes			
NS	6.L.ns1	Pupils should build on the work or shadows. They should talk about w			
	6.L.ns2	Pupils might work scientifically by: and using the idea that light appe between light sources, objects and a range of phenomena including r coloured filters (they do not need			

		Ye
	Code	National Curriculum Statement Pupils should be taught to:
S	6.E.s1	Associate the brightness of a lamp
	6.E.s2	Compare and give reasons for var and the on/off position of switches
	6.E.s3	Use recognised symbols when rep
NS	6.E.ns1	Building on their work in year 4, pu happens when they try different co represent a simple circuit in a diag
	6.E.ns2	Pupils might work scientifically by: designing and making a set of tra

### Year 6 Light (6.L)

ravel in straight lines

straight lines to explain that objects are seen because they give out or reflect light into the eye

use light travels from light sources to our eyes or from light sources to objects and then to our

on light from year 3, exploring the way that light behaves, including light sources, reflection and what happens and make predictions.

/: deciding where to place rear-view mirrors on cars; designing and making a periscope, ears to travel in straight lines to explain how it works. They might investigate the relationship nd shadows by using shadow puppets. They could extend their experience of light by looking at rainbows, colours on soap bubbles, objects appearing to bend when viewed through water, and to explain why these phenomena occur).

#### ear 6 Electricity (6.E)

p or the volume of a buzzer with the number and voltage of cells used in the circuit

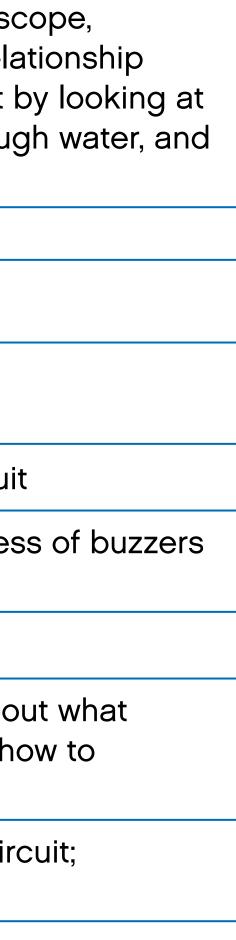
riations in how components function, including the brightness of bulbs, the loudness of buzzers S

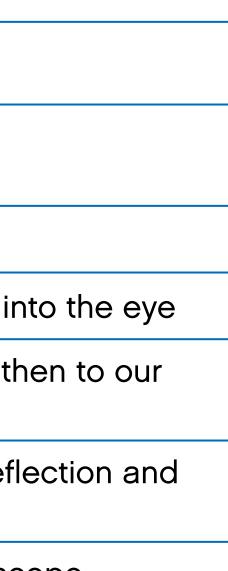
presenting a simple circuit in a diagram

oupils should construct simple series circuits, to help them to answer questions about what components, for example, switches, bulbs, buzzers and motors. They should learn how to agram using recognised symbols.

y: systematically identifying the effect of changing one component at a time in a circuit; affic lights, a burglar alarm or some other useful circuit.











### **Computing Curriculum Requirements**

Learning Outcome / Curriculum Link	17. Moon Base	<b>18.</b> Grabbing Objects	<b>19.</b> Send Messages	<b>20.</b> Volcano Alert	<b>21.</b> Inspection	22. Emotional Design	<b>23.</b> City Safety
Design programs that accomplish specific goals							
Write programs that accomplish specific goals							
Use sequences in programs							
Work with various forms of input							
Work with various forms of output							
Debug programs that accomplish specific goals							
Use repetition in programs							
Control or simulate physical systems							
Solve problems by decomposing them into smaller parts							
Use selection in programs							
Work with variables							
Use logical reasoning to explain how simple algorithms work							
Use logical reasoning to detect and correct errors in algorithms							
Create a range of programs, systems and content that can accomplish specific goals, including collecting, analysing, evaluating, and presenting data and information							
Use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content							
Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact							

